

# 3Delight Random Material

*Input*

Material 1	<input type="checkbox"/>	<input type="range"/>	<input type="checkbox"/>
Importance 1	1.000	<input type="range"/>	<input type="checkbox"/>
Material 2	<input type="checkbox"/>	<input type="range"/>	<input type="checkbox"/>
Importance 2	1.000	<input type="range"/>	<input type="checkbox"/>
Material 3	<input type="checkbox"/>	<input type="range"/>	<input type="checkbox"/>
Importance 3	1.000	<input type="range"/>	<input type="checkbox"/>
Material 4	<input type="checkbox"/>	<input type="range"/>	<input type="checkbox"/>
Importance 4	1.000	<input type="range"/>	<input type="checkbox"/>
Material 5	<input type="checkbox"/>	<input type="range"/>	<input type="checkbox"/>
Importance 5	1.000	<input type="range"/>	<input type="checkbox"/>

*Random*

Seed

*AOVs*

Aov Group

*The 3Delight Random Material.*