

*Light Filter - Creating and Applying (3dfm)

To create a new filter and apply it to a light source:

- Select the light source.
- In the *Attribute Editor*, under the *3Delight* section, click *Add Light Filter...*
- Choose the light filter type to create.

A new light filter is created and placed as a child of the light source. It is automatically applied to the light source.

Light filters can also be created from the *Hypershade*. They are listed under the *3Delight Light Filters* section.

To apply an existing light filter on a light source, select that light source. In the *Attribute Editor*, choose the desired light filter in the filter list of the *3Delight* section.