Installation

Installing 3Delight^{NSI} consist of downloading the package (available here) and running the installer. Once this is done, you have to load the plug-in in *Maya* (this is explained in details below).

> **ⓘ** System Requirements
>
> **Maya versions:** 2016*, 2016.5, 2017, 2018
>
> **Operating systems:** Windows, Linux, macOS
>
> *the oldest Maya version supported on macOS is 2016.5.

Once *3Delight for Maya* in loaded in *Maya,* the *3Delight Menu* and *Shelf* will appear and you will be able to render using *3Delight*. The free 3Delight^{NSI} does not require a licence file, but if you are running the paid version and you have no license file installed, you will have a watermark in the image when you render. Installing a license file is explained in Configuration.

Loading the Plug-in in Maya

If 3Delight^{NSI} is properly installed, the only thing to do in *Maya* is to load the *3Delight for Maya* plug-in. This is done through the *Plug-in Manager*. To display the *Plug-in Manager*, select the *Maya Window Settings/Preferences Plug-in Manager* menu item.
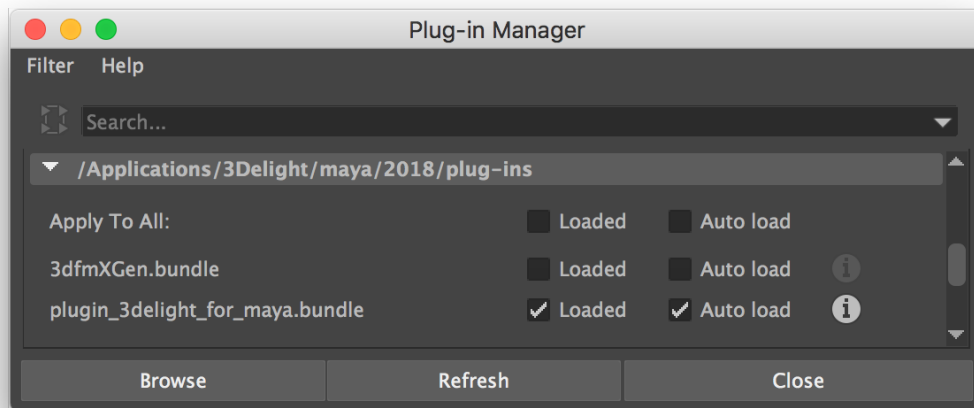
The 3Delight *plug-ins in the* Plug-in Manager*.*

The plug-in extension varies (`.bundle, .so` and `.mll` on OS X, Linux and Windows, respectively).

Turn on the *Loaded* check box next to `plugin_3delight_for_maya`. After this step, the *3Delight Menu* and *Shelf* will appear in *Maya*.

Recommended *Plug-in Manager* Settings

- If you wish to have *3Delight for Maya* automatically load upon launching *Maya*, turn on the `plugin_3delight_for_maya` *Auto load* check box.
- The `3dfmXGen` plug-in will be automatically loaded when needed by *3Delight for Maya*. It is not necessary to set neither its *Load* nor its *Auto load* settings.

The Maya plug-ins that comes with 3Delight^{NSI}

`plugin_3delight_for_maya`

> This is the main plug-in that allows rendering *Maya* scenes with *3Delight*.

`3dfmXGen`

> This plug-in allows rendering *XGen's Interactive Groom Splines* nodes. It is automatically loaded when *3Delight for Maya* detects that the XGen Toolkit plug-in is loaded in *Maya*.