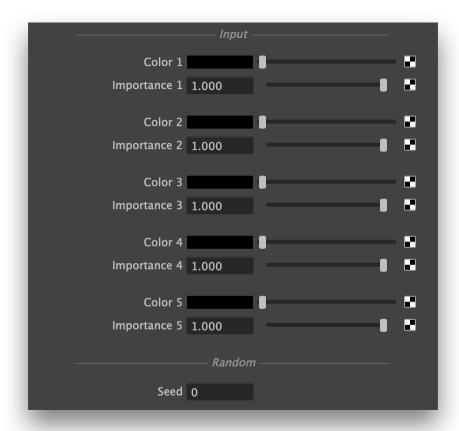
Random Color



Random Color Utility Shader

Selects one of the colour with some probability. Each importance input gives a certain probability of being selected to the corresponding color.

Color 1 Importance 1

Color and importance of the first choice.

Color 2 Importance 2

Color and importance of the second choice.

Color 3 Importance 3

Color and importnace of the third chouce.

Color 4 Importance 4

Color and importance of the fourth choice.