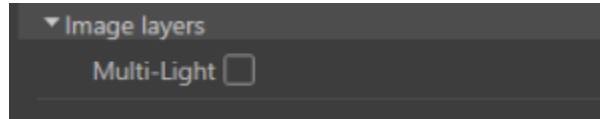


# Multi-Light



*The Multi-Light section of the Image Layers group of settings.*

The Multi-Light section lets you render separate lighting element contributions *at once*. Selecting one or more lighting elements in the UI will produce as many additional outputs for each *shading component* image layer in the Image Layer list. Each output will only contain the light emitted from the selected lighting element.

This powerful feature lets you then composite lighting elements in *comp* or mix them using **3Delight Display**.

Turning on the multi-light value will render all layers with each of the lights used (It can also be Environment).

*Multi-Light* list supports interactive update in case you added, removed or renamed some light sources.