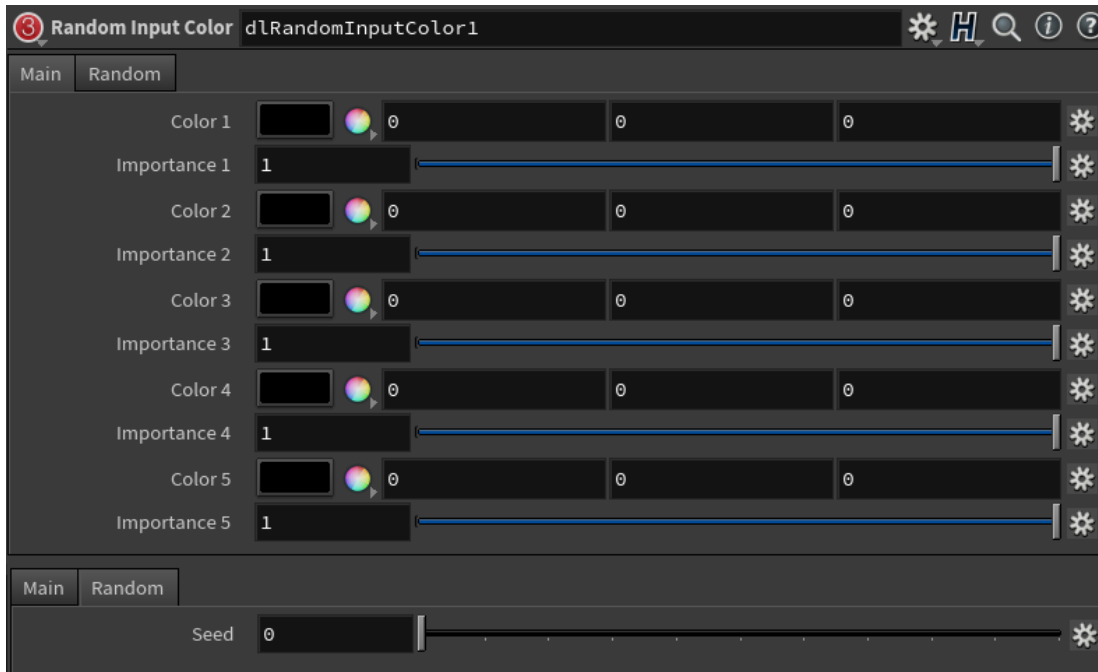


Random Color



Random Color Utility Shader

Selects one of the colour with some probability. Each importance input gives a certain probability of being selected to the corresponding color.

Color 1

Importance 1

Color and importance of the first choice.

Color 2

Importance 2

Color and importance of the second choice.

Color 3

Importance 3

Color and importance of the third choice.

Color 4

Importance 4

Color and importance of the fourth choice.